

On two Algorithmic Problems about Synchronizing Automata

Mikhail V. Berlinkov,
Institute of Mathematics and Computer Science,
Ural Federal University (Ekaterinburg, Russia),
berlm@mail.ru

DLT 2014, Ekaterinburg

Synchronizing Automata

Let $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ be a DFA – model of a discrete reactive system.

- A word v is **reset** for \mathcal{A} if $|\delta(Q, v)| = 1$ – allows to reestablish the control under the system.
- \mathcal{A} is called **synchronizing** if it possesses some reset word.
- Denote by $rt(\mathcal{A})$ the **minimum length** of reset words for \mathcal{A} – **reset threshold** of \mathcal{A} .

Synchronizing Automata

Let $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ be a DFA – model of a discrete reactive system.

- A word v is **reset** for \mathcal{A} if $|\delta(Q, v)| = 1$ – allows to reestablish the control under the system.
- \mathcal{A} is called **synchronizing** if it possesses some reset word.
- Denote by $rt(\mathcal{A})$ the **minimum length** of reset words for \mathcal{A} – **reset threshold** of \mathcal{A} .

Synchronizing Automata

Let $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ be a DFA – model of a discrete reactive system.

- A word v is **reset** for \mathcal{A} if $|\delta(Q, v)| = 1$ – allows to reestablish the control under the system.
- \mathcal{A} is called **synchronizing** if it possesses some reset word.
- Denote by $rt(\mathcal{A})$ the **minimum length** of reset words for \mathcal{A} – **reset threshold** of \mathcal{A} .

Synchronizing Automata

Let $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ be a DFA – model of a discrete reactive system.

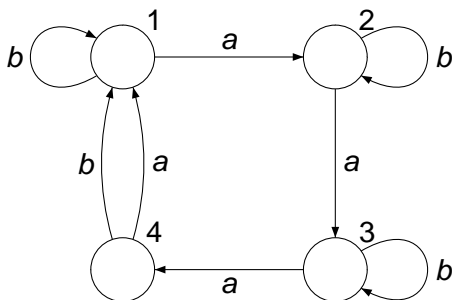
- A word v is **reset** for \mathcal{A} if $|\delta(Q, v)| = 1$ – allows to reestablish the control under the system.
- \mathcal{A} is called **synchronizing** if it possesses some reset word.
- Denote by $rt(\mathcal{A})$ the minimum length of reset words for \mathcal{A} – reset threshold of \mathcal{A} .

Synchronizing Automata

Let $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$ be a DFA – model of a discrete reactive system.

- A word v is **reset** for \mathcal{A} if $|\delta(Q, v)| = 1$ – allows to reestablish the control under the system.
- \mathcal{A} is called **synchronizing** if it possesses some reset word.
- Denote by $rt(\mathcal{A})$ the **minimum length** of reset words for \mathcal{A} – **reset threshold** of \mathcal{A} .

Synchronize Automaton \mathcal{A} by Greedy algorithm



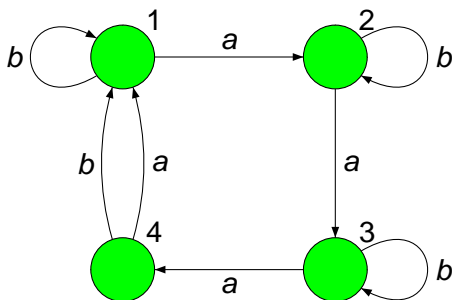
A reset word is $v = baababaaab$.

$\delta(Q, v) =$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaab$.

$\delta(Q, v) =$

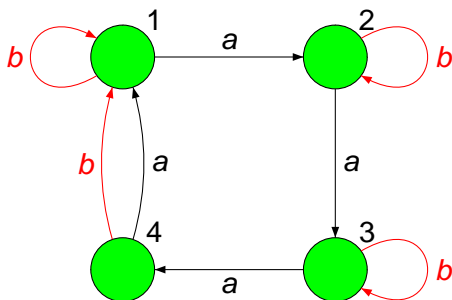
Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



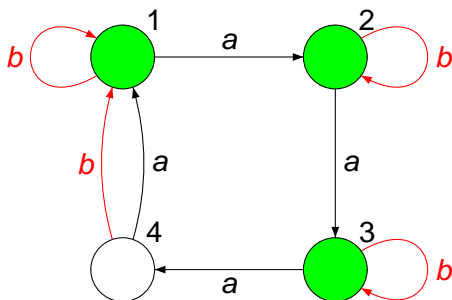
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 2, 3, 4\}$$

Since $|\delta(Q, v)| = 4$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $n(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



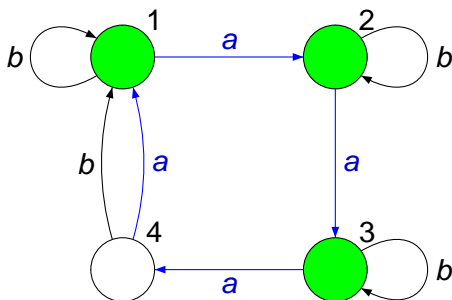
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 2, 3\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 2, 3\}$$

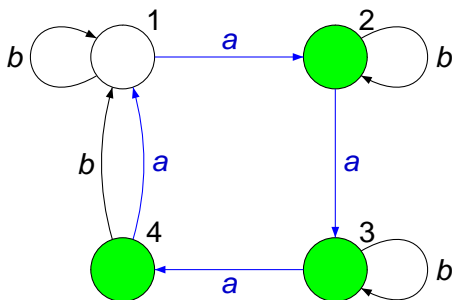
Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$$rt(\mathcal{A}) \leq |v| = 10.$$

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$$rt(\mathcal{A}) = 9 < |v|.$$

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{2, 3, 4\}$$

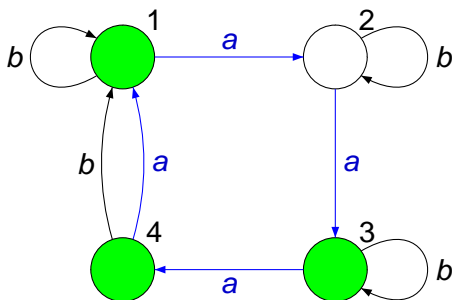
Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$$rt(\mathcal{A}) \leq |v| = 10.$$

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$$rt(\mathcal{A}) = 9 < |v|.$$

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 3, 4\}$$

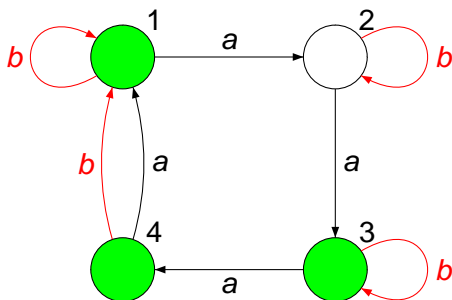
Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$$rt(\mathcal{A}) \leq |v| = 10.$$

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$$rt(\mathcal{A}) = 9 < |v|.$$

Synchronize Automaton \mathcal{A} by Greedy algorithm



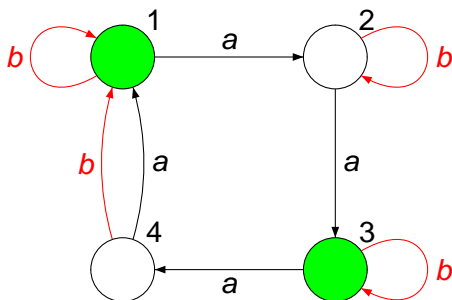
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 3, 4\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



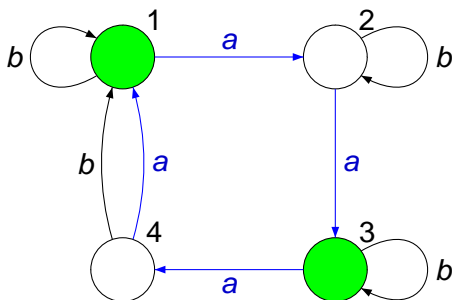
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 3\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $r(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 3\}$$

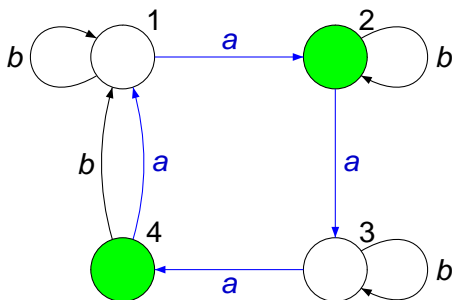
Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$$rt(\mathcal{A}) \leq |v| = 10.$$

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$$rt(\mathcal{A}) = 9 < |v|.$$

Synchronize Automaton \mathcal{A} by Greedy algorithm



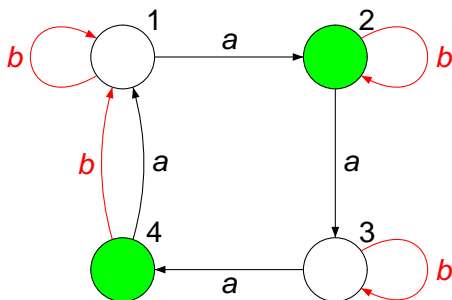
A reset word is $v = baab$ **baaab**.

$$\delta(Q, v) = \{2, 4\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



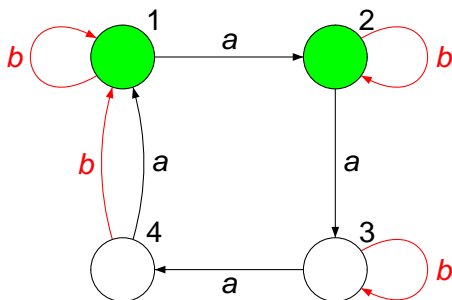
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{2, 4\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



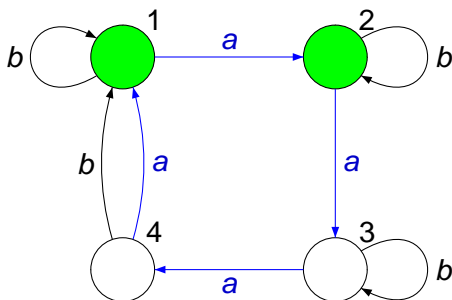
A reset word is $v = baabab**b**aaab$.

$$\delta(Q, v) = \{1, 2\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $r(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



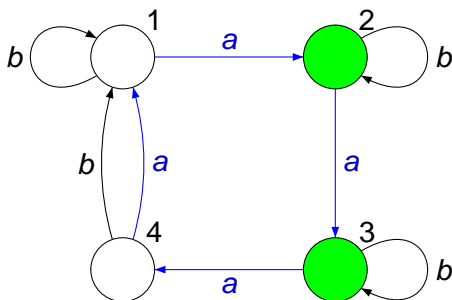
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 2\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



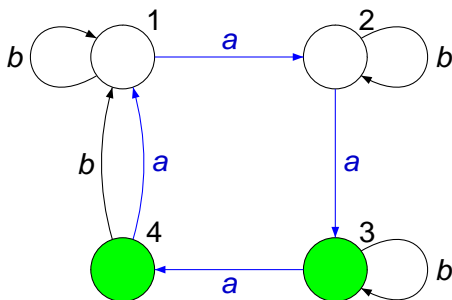
A reset word is $v = baabab$ **aaab**.

$$\delta(Q, v) = \{2, 3\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



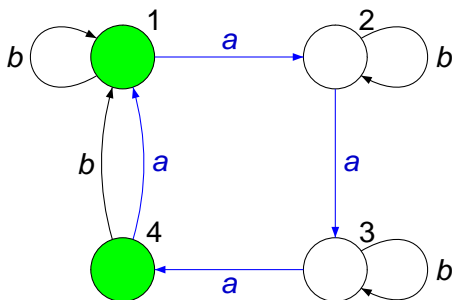
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{3, 4\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



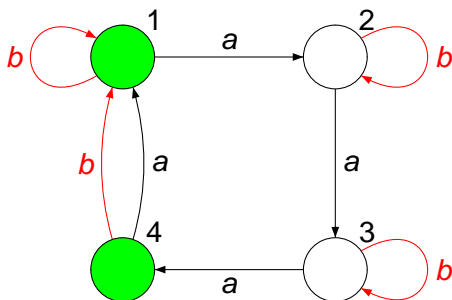
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 4\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $rt(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



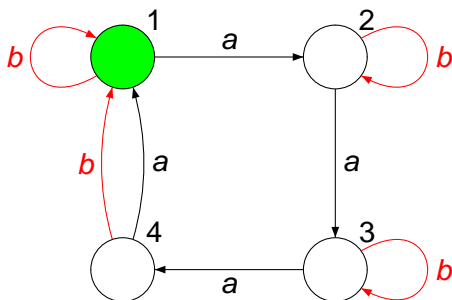
A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1, 4\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence $rt(\mathcal{A}) \leq |v| = 10$.

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence $r(\mathcal{A}) = 9 < |v|$.

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaaab$.

$$\delta(Q, v) = \{1\}$$

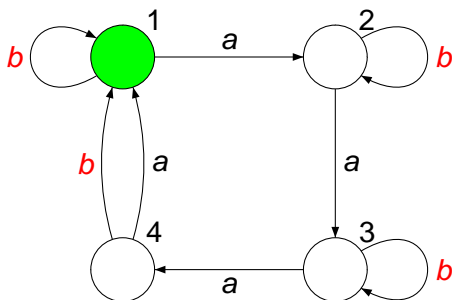
Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$$rt(\mathcal{A}) \leq |v| = 10.$$

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$$rt(\mathcal{A}) = 9 < |v|.$$

Synchronize Automaton \mathcal{A} by Greedy algorithm



A reset word is $v = baababaaab$.

$$\delta(Q, v) = \{1\}$$

Since $|\delta(Q, v)| = 1$, the word v is a reset word for \mathcal{A} whence

$$rt(\mathcal{A}) \leq |v| = 10.$$

In fact the shortest reset word for \mathcal{A} is ba^3ba^3b of length 9 whence

$$rt(\mathcal{A}) = 9 < |v|.$$

Testing for Synchronization and Result 1

Result 1

Testing a given reachable partial binary automaton for synchronization is *PSPACE*-complete. There is a series of reachable partial binary automata with reset thresholds of order $2^{\Omega(n)}$.

Vojtech, 2014:

- Given a strongly connected binary automaton $\mathcal{A} = \langle Q, \{a, b\}, \delta \rangle$ and a subset of states $S \subset Q$, it is *PSPACE*-complete to decide whether or not S can be synchronized in \mathcal{A} .
- There is a series of strongly connected binary automata $\mathcal{A}_n = \langle Q_n, \{a, b\}, \delta_n \rangle$ and corresponding subsets $S_n \subset Q_n$ such that the minimum length of synchronizing words for S_n in \mathcal{A}_n has order $2^{\Omega(n)}$.

Testing for Synchronization and Result 1

Result 1

Testing a given reachable partial binary automaton for synchronization is *PSPACE*-complete. There is a series of reachable partial binary automata with reset thresholds of order $2^{\Omega(n)}$.

Vojtech, 2014:

- Given a strongly connected binary automaton $\mathcal{A} = \langle Q, \{a, b\}, \delta \rangle$ and a subset of states $S \subset Q$, it is *PSPACE*-complete to decide whether or not S can be synchronized in \mathcal{A} .
- There is a series of strongly connected binary automata $\mathcal{A}_n = \langle Q_n, \{a, b\}, \delta_n \rangle$ and corresponding subsets $S_n \subset Q_n$ such that the minimum length of synchronizing words for S_n in \mathcal{A}_n has order $2^{\Omega(n)}$.

Testing for Synchronization and Result 1

Result 1

Testing a given reachable partial binary automaton for synchronization is *PSPACE*-complete. There is a series of reachable partial binary automata with reset thresholds of order $2^{\Omega(n)}$.

Vojtech,2014:

- Given a strongly connected binary automaton $\mathcal{A} = \langle Q, \{a, b\}, \delta \rangle$ and a subset of states $S \subset Q$, it is *PSPACE*-complete to decide whether or not S can be synchronized in \mathcal{A} .
- There is a series of strongly connected binary automata $\mathcal{A}_n = \langle Q_n, \{a, b\}, \delta_n \rangle$ and corresponding subsets $S_n \subset Q_n$ such that the minimum length of synchronizing words for S_n in \mathcal{A}_n has order $2^{\Omega(n)}$.

Complete and Strongly-Connected Cases

Suppose \mathcal{A} is complete (1) or partial strongly connected (2); Then

- \mathcal{A} is synchronizing if and only if each pair $\{p, q\}$ can be synchronized, i.e. $|\delta(\{p, q\}, u)| = 1$ for some word u [(1) – Černý, 1964], [(2) – Travers et al. 2012].
- There is a quadratic (in n) time algorithm which decides whether \mathcal{A} is synchronizing or not and a cubic time algorithm which returns a reset word of length $O(n^3)$.

B. in ArXiv, 2013

- The probability of being synchronizable for binary random complete automata with n states equals $1 - \Theta(\frac{1}{n})$.
- Testing for synchronization can be done in linear *expected* time for (1) and $O(n^{1.5})$ *expected* time for (2).

Complete and Strongly-Connected Cases

Suppose \mathcal{A} is complete (1) or partial strongly connected (2); Then

- \mathcal{A} is synchronizing if and only if each pair $\{p, q\}$ can be synchronized, i.e. $|\delta(\{p, q\}, u)| = 1$ for some word u [(1) – Černý, 1964], [(2) – Travers et al. 2012].
- There is a quadratic (in n) time algorithm which decides whether \mathcal{A} is synchronizing or not and a cubic time algorithm which returns a reset word of length $O(n^3)$.

B. in ArXiv, 2013

- The probability of being synchronizable for binary random complete automata with n states equals $1 - \Theta(\frac{1}{n})$.
- Testing for synchronization can be done in linear *expected* time for (1) and $O(n^{1.5})$ *expected* time for (2).

Complete and Strongly-Connected Cases

Suppose \mathcal{A} is complete (1) or partial strongly connected (2); Then

- \mathcal{A} is synchronizing if and only if each pair $\{p, q\}$ can be synchronized, i.e. $|\delta(\{p, q\}, u)| = 1$ for some word u [(1) – Černý, 1964], [(2) – Travers et al. 2012].
- There is a quadratic (in n) time algorithm which decides whether \mathcal{A} is synchronizing or not and a cubic time algorithm which returns a reset word of length $O(n^3)$.

B. in ArXiv, 2013

- The probability of being synchronizable for binary random complete automata with n states equals $1 - \Theta(\frac{1}{n})$.
- Testing for synchronization can be done in linear *expected* time for (1) and $O(n^{1.5})$ *expected* time for (2).

Complete and Strongly-Connected Cases

Suppose \mathcal{A} is complete (1) or partial strongly connected (2); Then

- \mathcal{A} is synchronizing if and only if each pair $\{p, q\}$ can be synchronized, i.e. $|\delta(\{p, q\}, u)| = 1$ for some word u [(1) – Černý, 1964], [(2) – Travers et al. 2012].
- There is a quadratic (in n) time algorithm which decides whether \mathcal{A} is synchronizing or not and a cubic time algorithm which returns a reset word of length $O(n^3)$.

B. in ArXiv, 2013

- The probability of being synchronizable for binary random complete automata with n states equals $1 - \Theta(\frac{1}{n})$.
- Testing for synchronization can be done in linear *expected* time for (1) and $O(n^{1.5})$ *expected* time for (2).

Complete and Strongly-Connected Cases

Suppose \mathcal{A} is complete (1) or partial strongly connected (2); Then

- \mathcal{A} is synchronizing if and only if each pair $\{p, q\}$ can be synchronized, i.e. $|\delta(\{p, q\}, u)| = 1$ for some word u [(1) – Černý, 1964], [(2) – Travers et al. 2012].
- There is a quadratic (in n) time algorithm which decides whether \mathcal{A} is synchronizing or not and a cubic time algorithm which returns a reset word of length $O(n^3)$.

B. in ArXiv, 2013

- The probability of being synchronizable for binary random complete automata with n states equals $1 - \Theta(\frac{1}{n})$.
- Testing for synchronization can be done in linear *expected* time for (1) and $O(n^{1.5})$ *expected* time for (2).

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Computing the Reset Threshold and Result 2

Given a k -letter n -state synchronizing automaton \mathcal{A} , to compute its reset threshold.

Unless $P = NP$, there are no polynomial-time algorithm for the following variations.

- exact [Rystsov, 1980; Eppstein, 1990],
- approximation within any constant factor for $k = 2$ [B. CSR 2010],
- approximation within $c \log n$ for $k \uparrow$ [Gerbush, Heeringa, 2011],

Result 2

No polynomial-time algorithm can approximate the reset threshold within $0.5c \log n$ factor for binary automata.

A reduction from Set-Cover is used for which there is $\ln(n) - \ln(\ln(n)) + \Theta(1)$ polynomial approximation [Lovász, 1975].

Is there also polynomial logarithmic approximation of reset threshold?

Thank you! Any questions?

